



- I – virtual approach / informatics approach
- B – material approach / mechanical approach / construction approach
- L – bodily approach / sensory integration approach
- G – performative approach / energetic approach / game view
- Y – medial approach
- M – instrumental approach (music)
- A – atmospheric approach / emotional approach
- 2 – movement view
- U – user view
- O – sports approach
- R – robotic approach
- C – cognitive approach
- S – perceptual view
- H – interface view
- X – experimental approach
- D – hybrid view
- Q – kitchen view
- T – architectural approach
- 1 – explorative approach
- V – notational view
- Z – futuring view
- F – boating view
- J – experiential approach
- K – artificial approach (art concepts)
- W – methodical approach
- E – ethical approach
- P – spatial approach / physical approach
- N – narrativ approach / semantic approach

time's up : context/content shift 1996 - 2016

