



LUCID PENINSULA





Lucid Peninsula is an atmospheric installation designed to immerse participants, sketched as a possible future storyworld where changes to the Earth's atmosphere have led to the emergence of new species, conditions, and ways of life. Fragments of memories and dreams belonging to the inhabitants of the previous era still linger in this new world, hovering over certain locations. A futuristic world that feels familiar yet strange: an eternal twilight of dreamlike metaphors and shape-shifting beings. Environmental living conditions have radically changed and the search for green plants has become crucial for survival. The outside air is toxic: not immediately lethal, but requiring special gear and treatment after exposure.

Lucid Peninsula is sketched, developed and implemented in close cooperation with [MITI](#) (Madeira Interactive Technology Institute - PT), [FoAM](#) (BE) and [AltArt](#) (RO) as part of Future Fabulators, a pan-European project that aims to explore and prototype possible futures within a cultural framework.

As part of Future Fabulators, Lucid Peninsula is funded with support of the Culture Programme (2007 - 2013) of the European Union, The Arts and Culture Division of the Federal Chancellery of Austria, Kulturland Oberösterreich and the City of Linz.

Time's Up is a nonprofit organisation founded in 1996 in Linz Austria, to investigate the possibilities of haptic interactive human scale situations. As a laboratory for the composition of experimental situations, Time's Up creates narrative spaces, especially in the context of constructing models of possible futures and building physical narratives that explore contemporary sociopolitical issues.

Further information about our past and current activities, research processes and results can be found at the [Time's Up Homepage](#).

[Lucid Peninsula Webpage](#)
[Lucid Peninsula Video](#)
[Lucid Peninsula Photos](#)



